

ANIMAL'S WILD  
 EYES ARE ROUND AND  
 TIGHT JUST ABOVE HIS  
 NOSE --  
 THEY DON'T  
 OVERLAP  
 IN FRONT  
 VIEW!



TREAT THE PRINCE  
 AS YOU WOULD  
 HIS EYES  
 AS BUSHY  
 EYELASHES!



HIS TEETH SHOW ONLY  
 CLOSED MOUTH ONLY  
 WHEN IT'S REALLY  
 CLENCHED!

LAMPS  
 THROUGH  
 MY EYES



TEENY



SAFELY

KEEP PUPILS  
 LARGE IN HIGH-  
 LIGHTS...  
 PLACE THEM  
 AWAY FROM  
 EDGES OF EYES  
 (IT MAKES  
 THEM LOOK MORE  
 "RANIC")



ALTHOUGH HE HAS  
 NO PUPILS, A  
 RIDGE CAN TRIM CUT  
 ANIMAL'S EYES WITH  
 PERIOD...

THIS PRINCE  
LOOKS...



...HE FINALLY  
CLOSES HIS  
EYES...



FROM LASHES  
 LIKE THIS... NOT LIKE  
 THIS

3/4 FRONT  
VIEW



FRONT  
VIEW



REVISED  
"FOZZIE"  
MODEL 2  
(STANDARD SIZE TURNAROUND)  
APPROVED 12/4/81

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**Muppet Babies**

MODEL DESCRIPTION

FOZZIE'S REVISED TURNAROUND  
FRONT & 3/4 FRONT

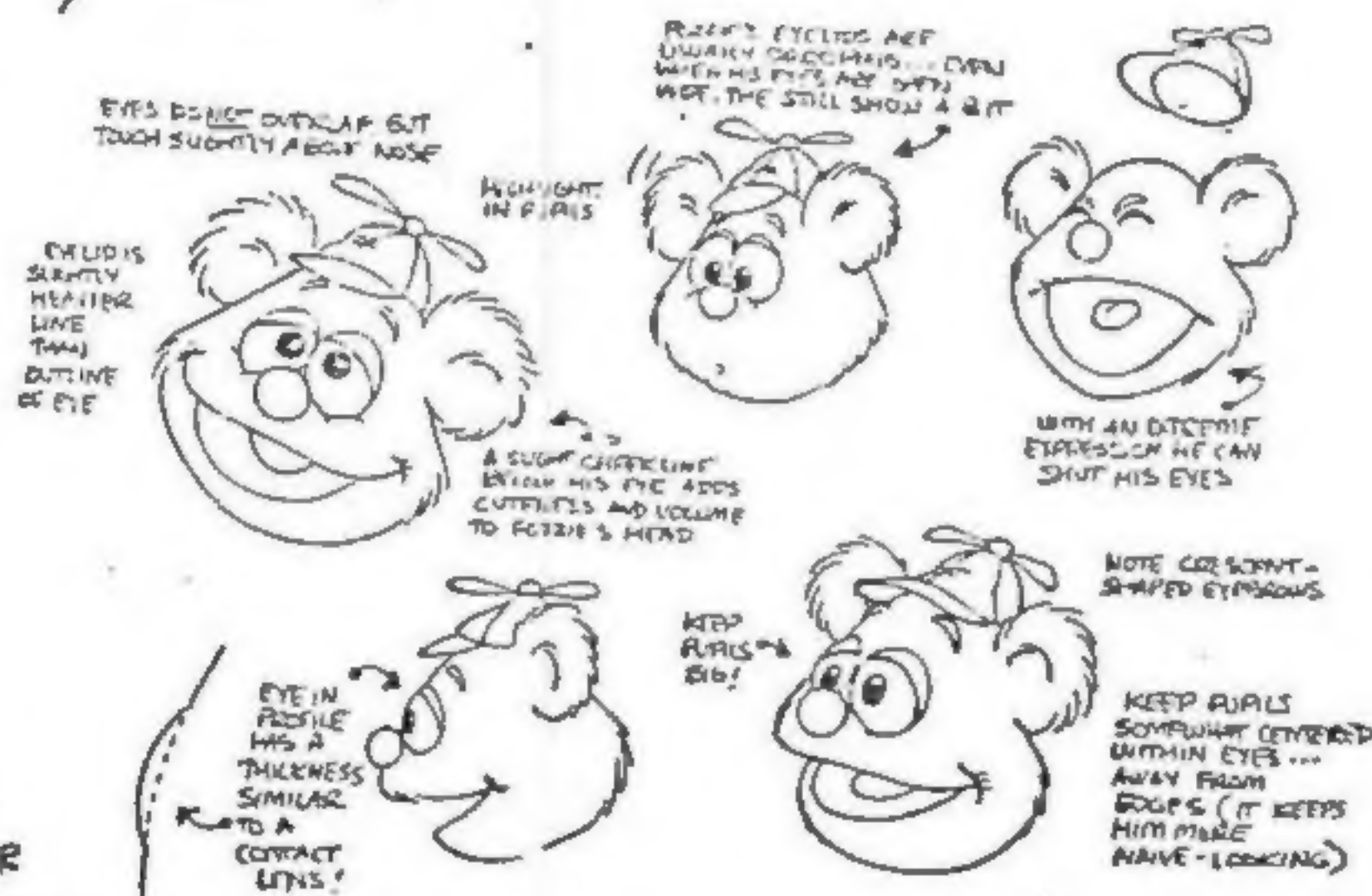
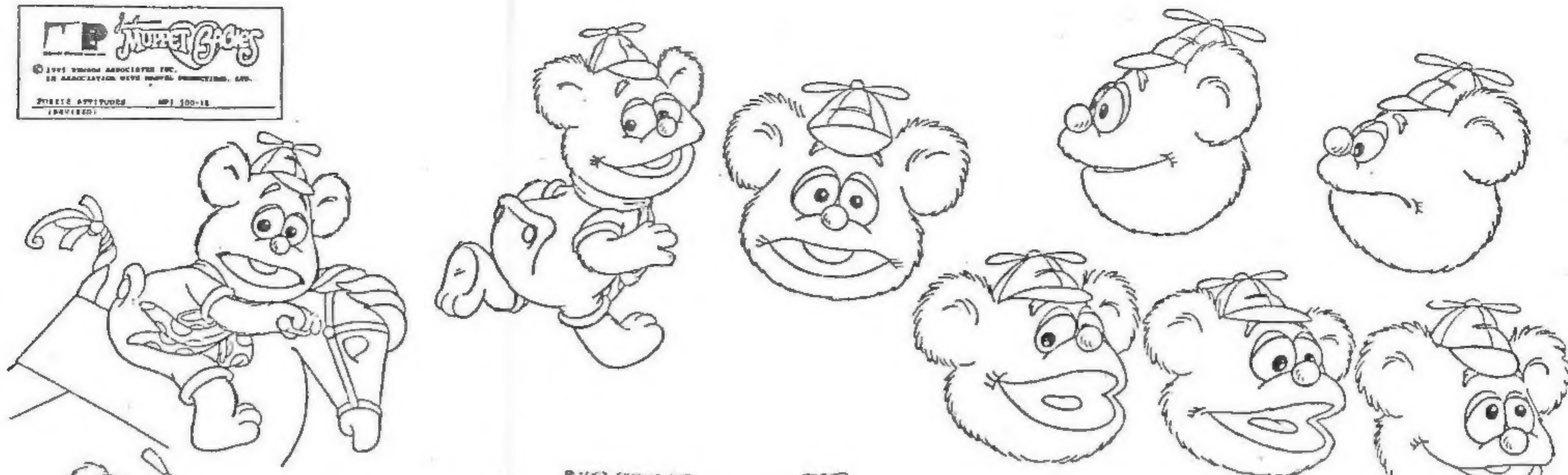
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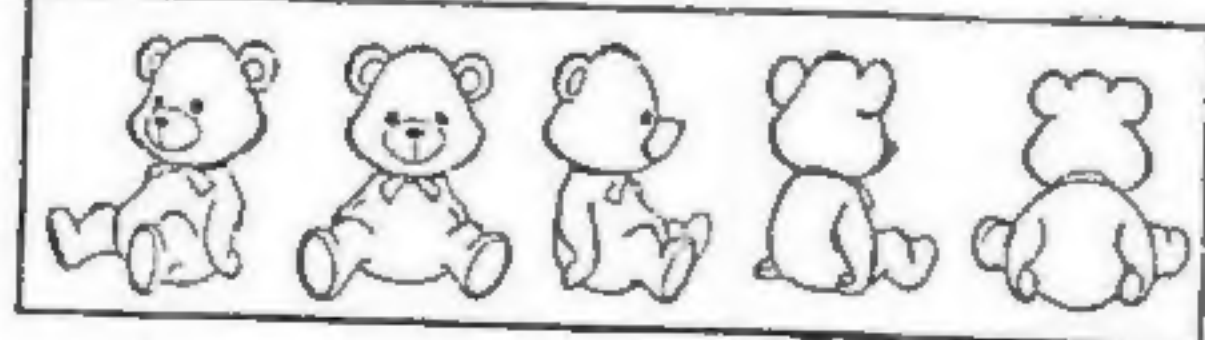
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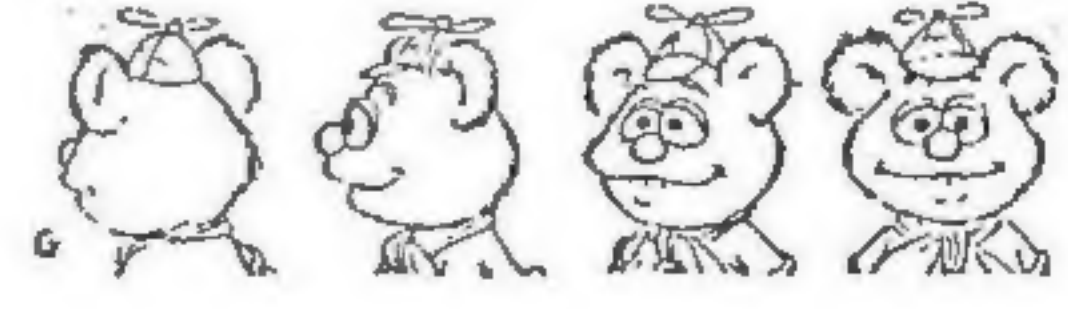
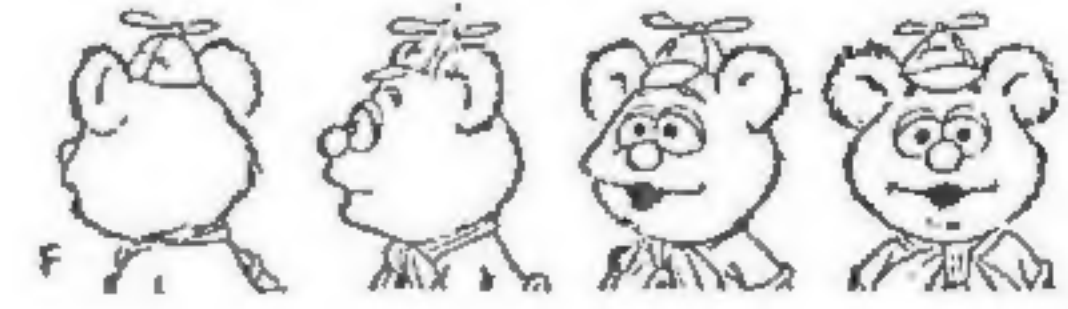
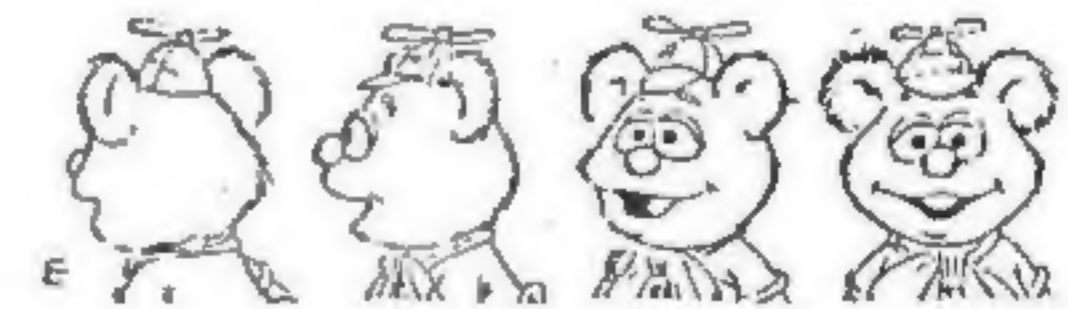
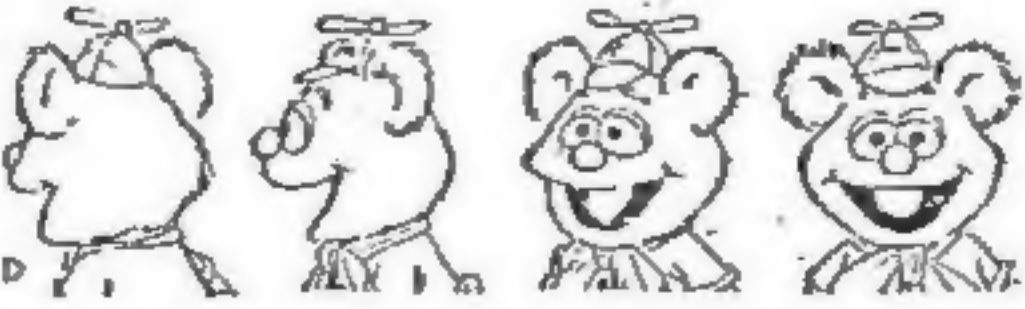
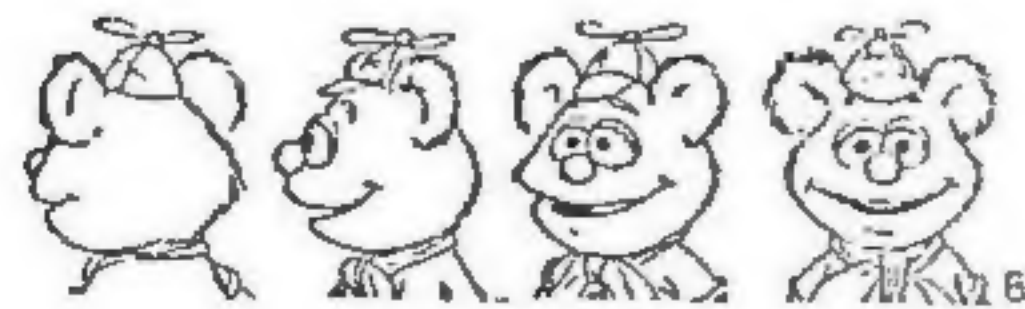
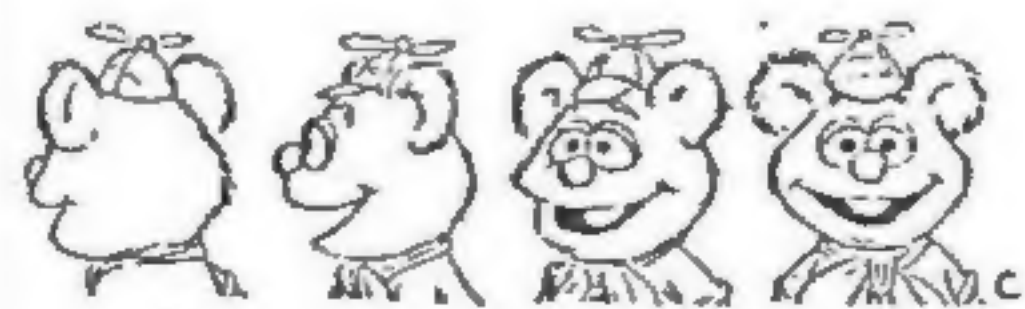
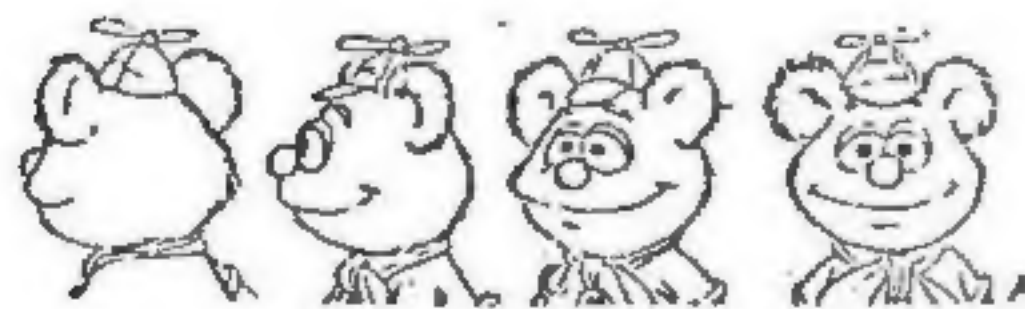
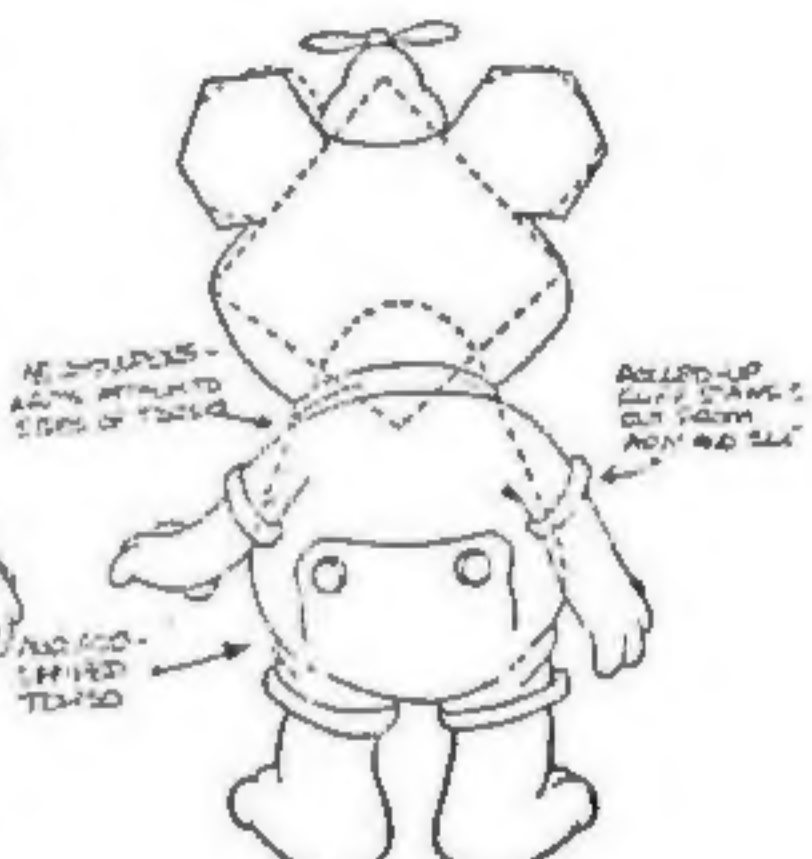
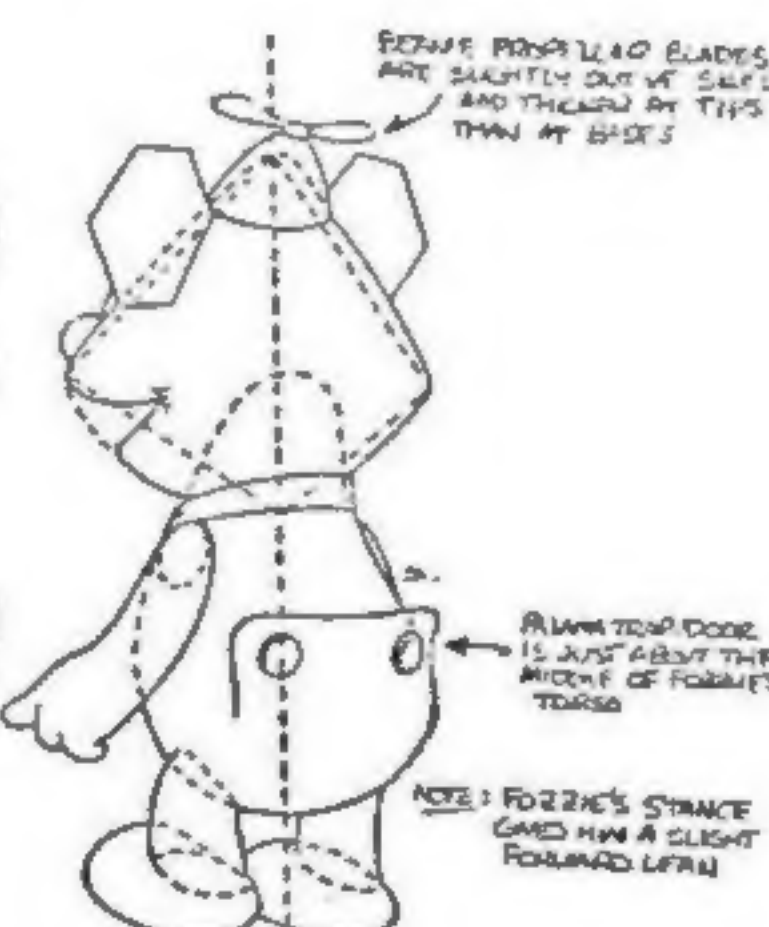
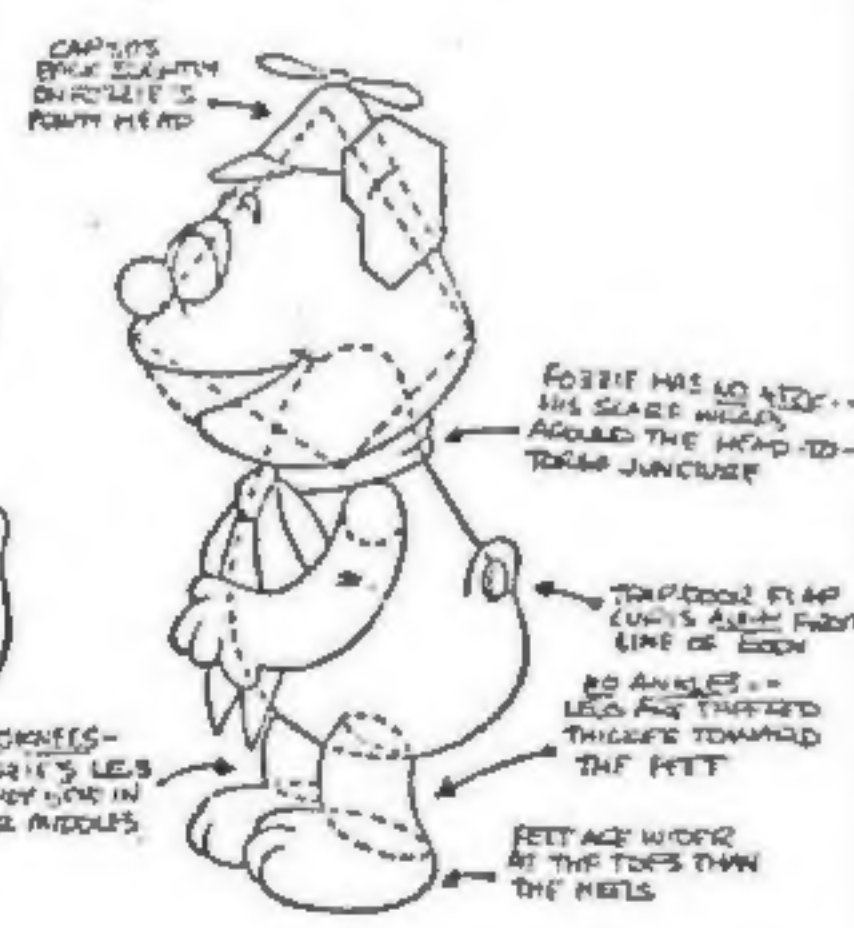
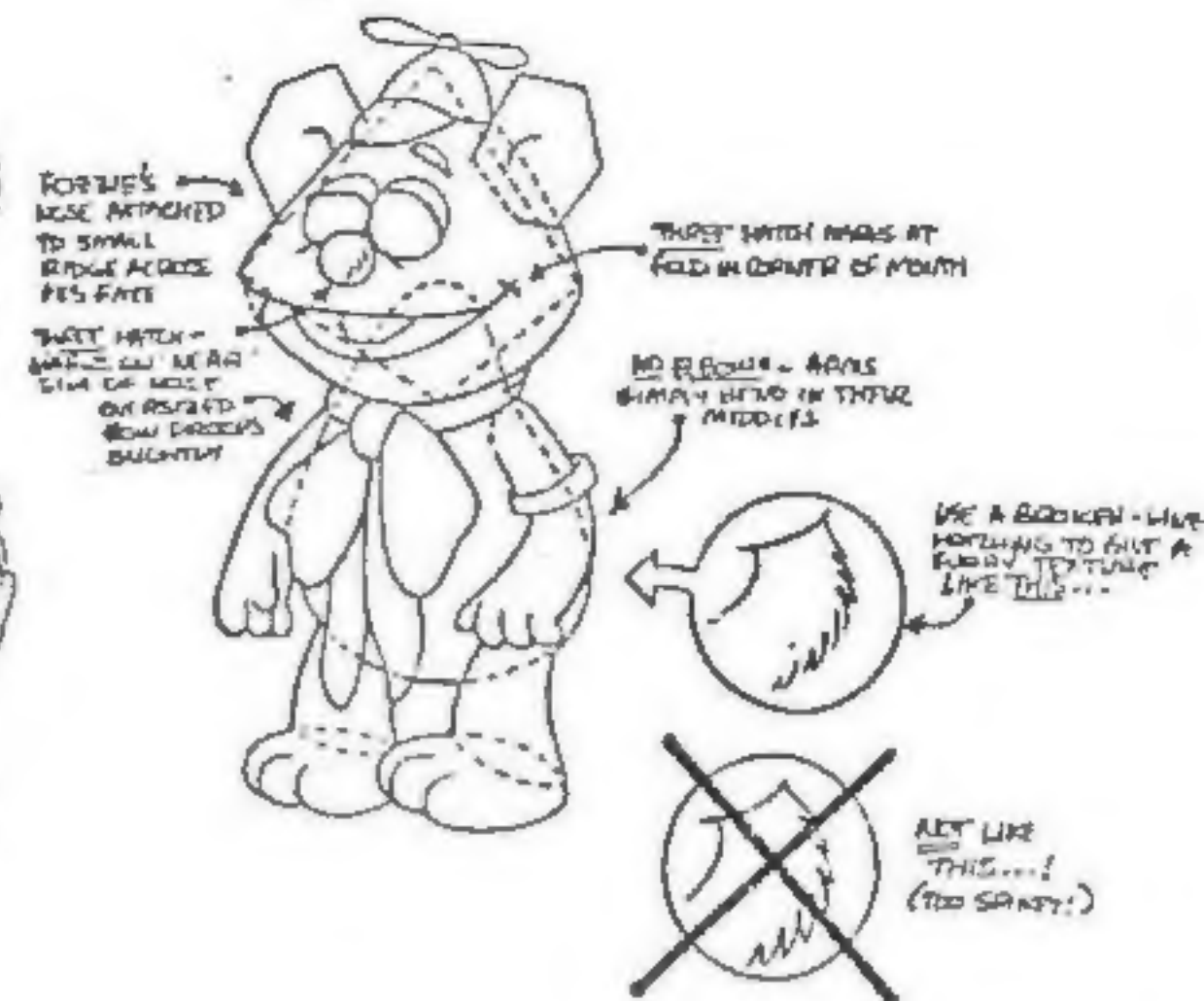
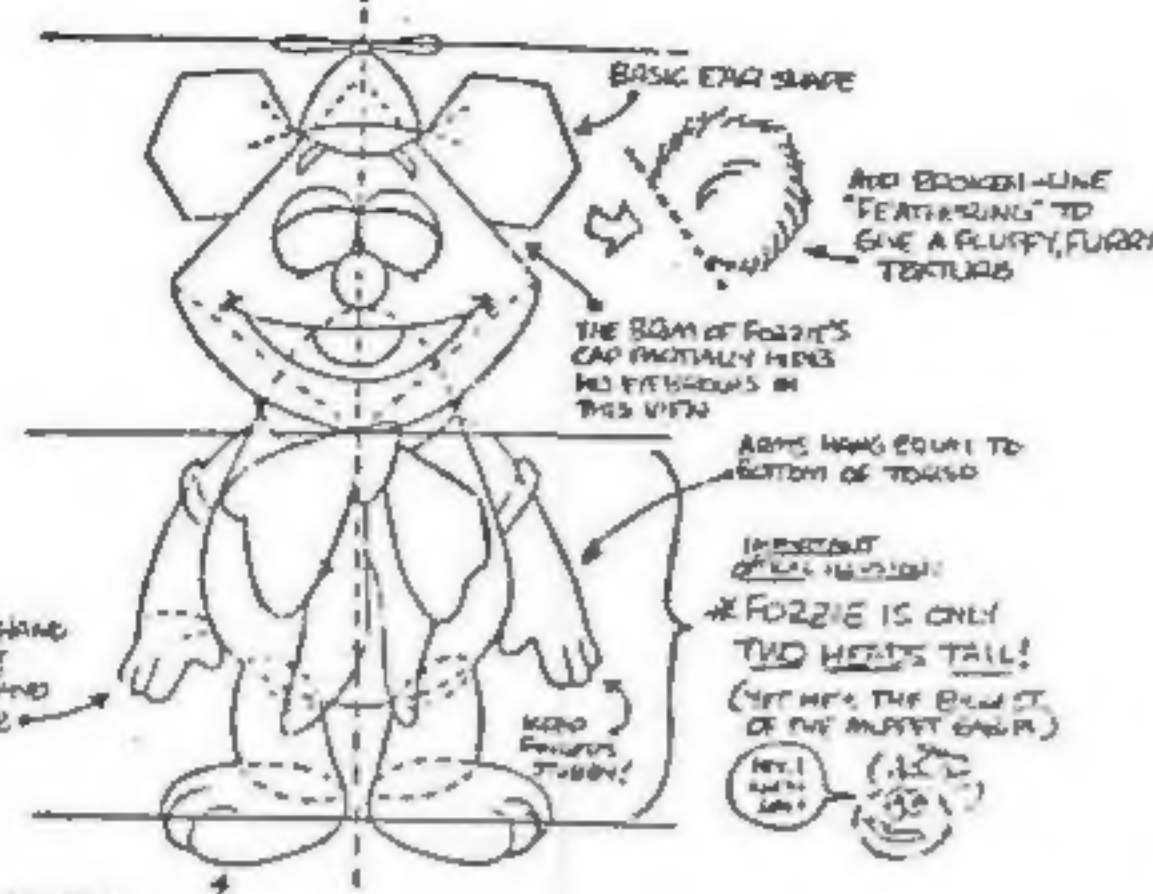
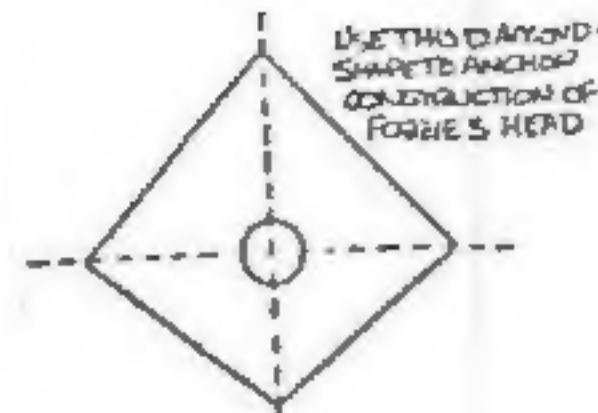




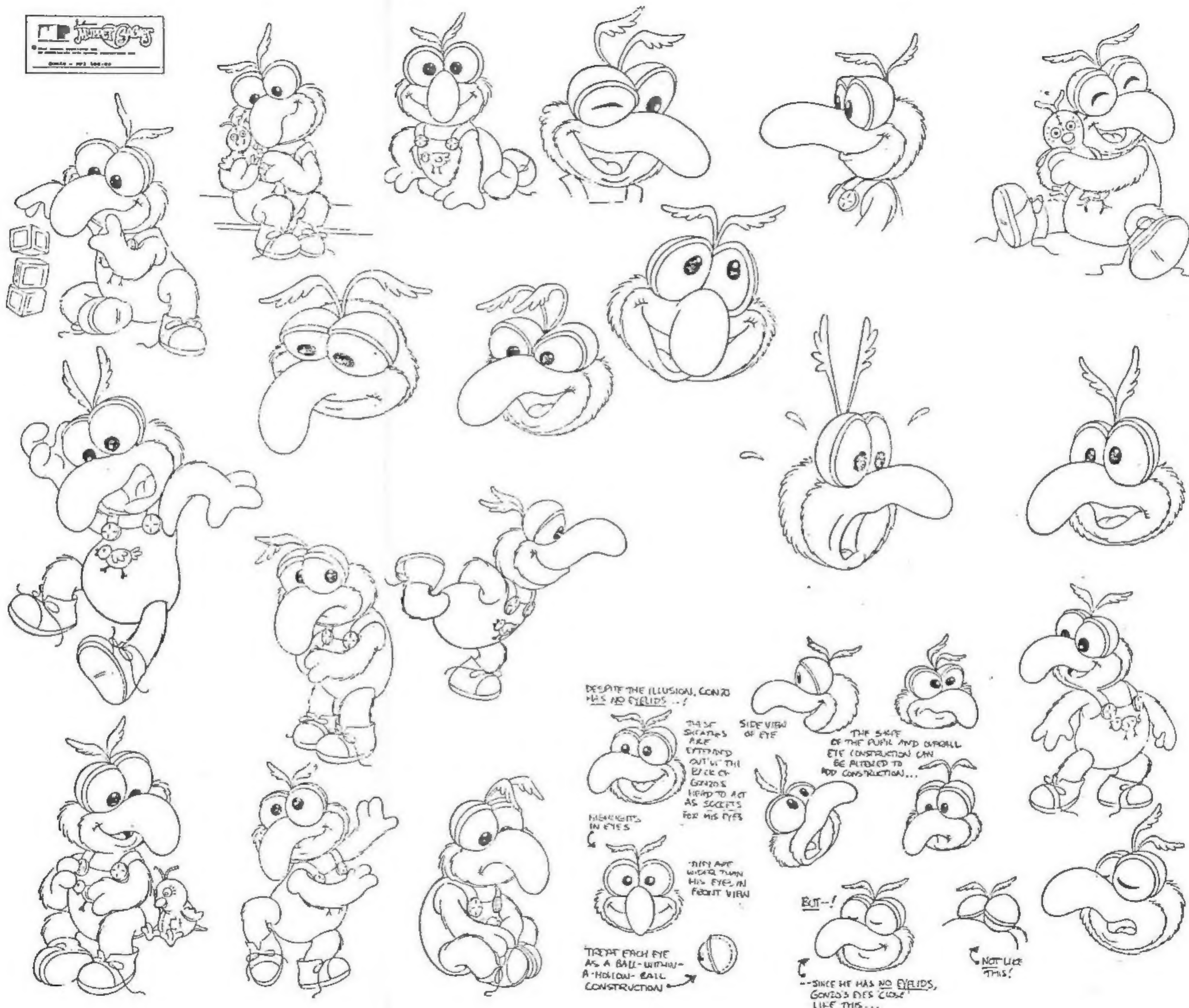
FOSZIE'S  
TEDDYBEAR











DESPITE THE ILLUSION, GONZO HAS NO EYELIDS --!

THESE SHAPES ARE EXTENDED OUT IN THE BACK OF GONZO'S HEAD TO ACT AS SOCKETS FOR HIS EYES

HIGHLIGHTS IN EYES

THESE ARE WHERE I TURN HIS EYES IN FRONT VIEW

TREAT EACH EYE AS A BALL-WITHIN-A-HOLLOW-BALL CONSTRUCTION

SIDE VIEW OF EYE

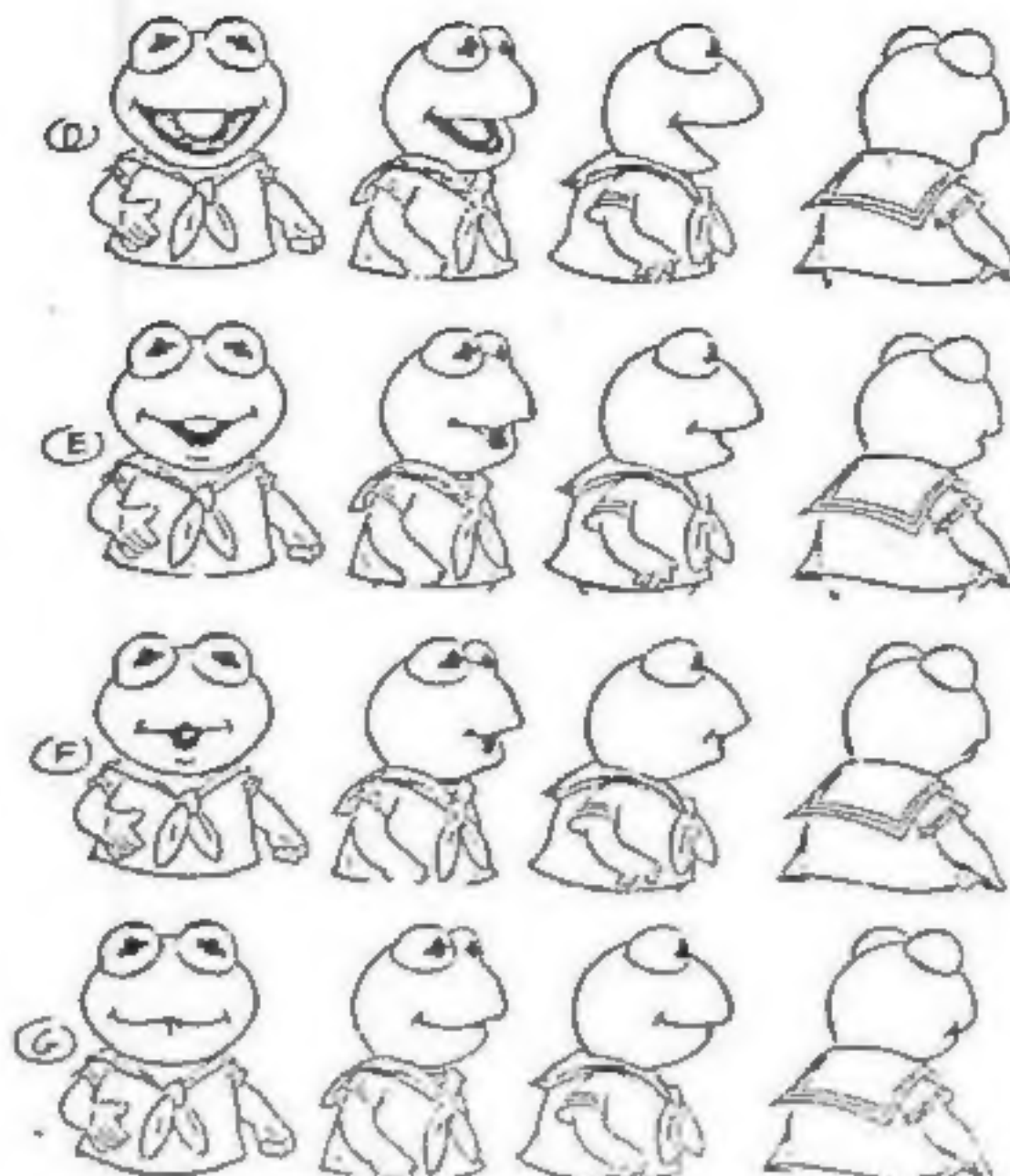
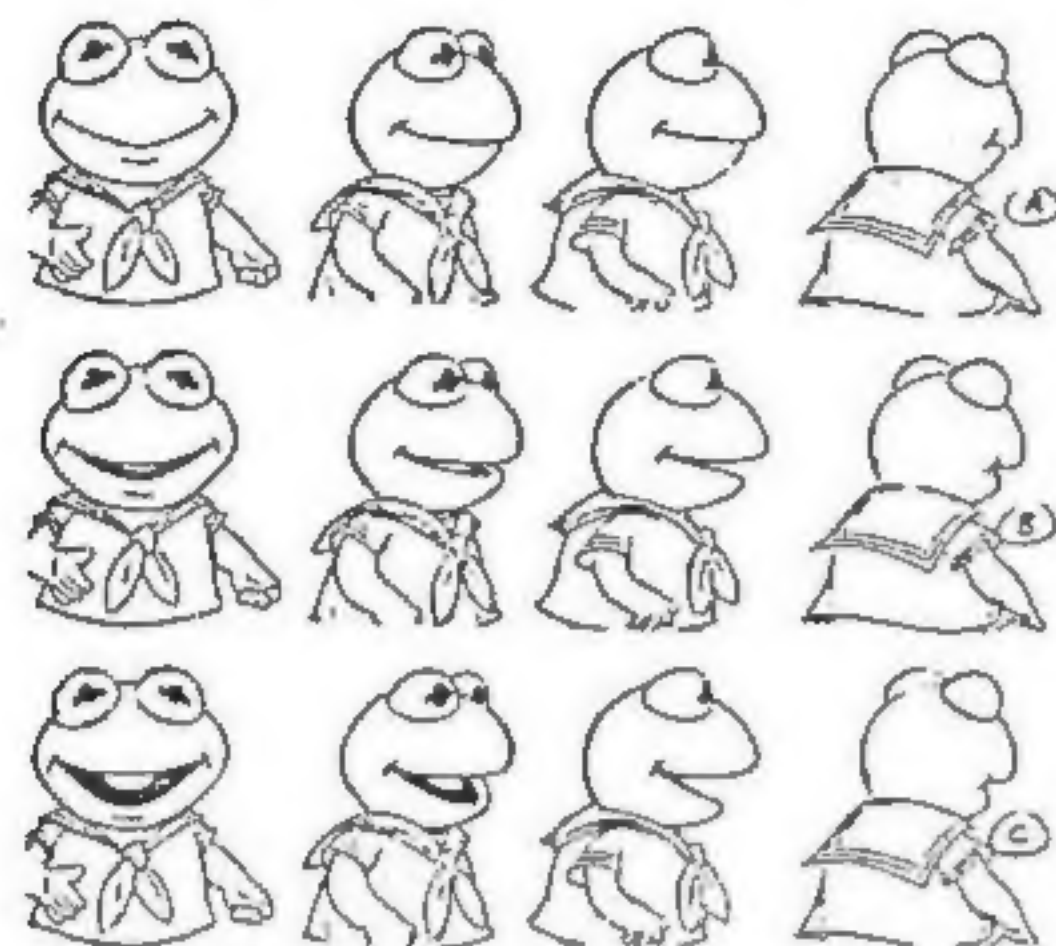
THE SHAPE OF THE PUPIL AND IRRADIATION CAN BE ADJUSTED TO ADD CONSTRUCTION...

BUT--!

--SINCE HE HAS NO EYELIDS, GONZO'S EYES 'CLOSE' LIKE THIS...

NOT LIKE THIS!





AS WITH MOST 'CUTE' CARTOON CHARACTERS, MUCH OF THE MUPPET BABIES' APPEAL AND PERSONALITY LIES IN THEIR EYES...

IN FRONT VIEW, THE CURVE OF KERMIT'S HEAD-BASED THE CIRCLE OF EACH PUPIL



WHEN AN EXAGGERATED EXPRESSION IS NEEDED, THE PUPIL CAN BE DISTORTED EFFECTIVELY!



IN OTHER VIEWS, CROSS-BAG OF PUPIL-FOLLOWS THE ARC OF KERMIT'S HEAD



HE CAN ONLY CLOSE HIS EYES LIKE THIS! (DO NOT CLOSE OFF LID WHEN EYE IS CLOSED)

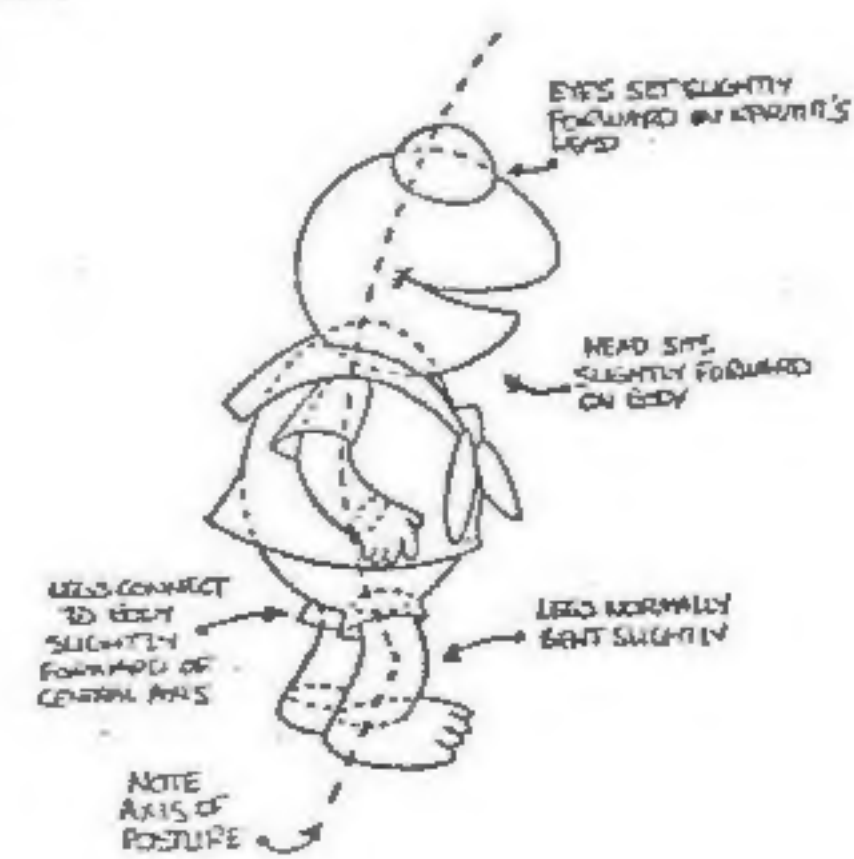
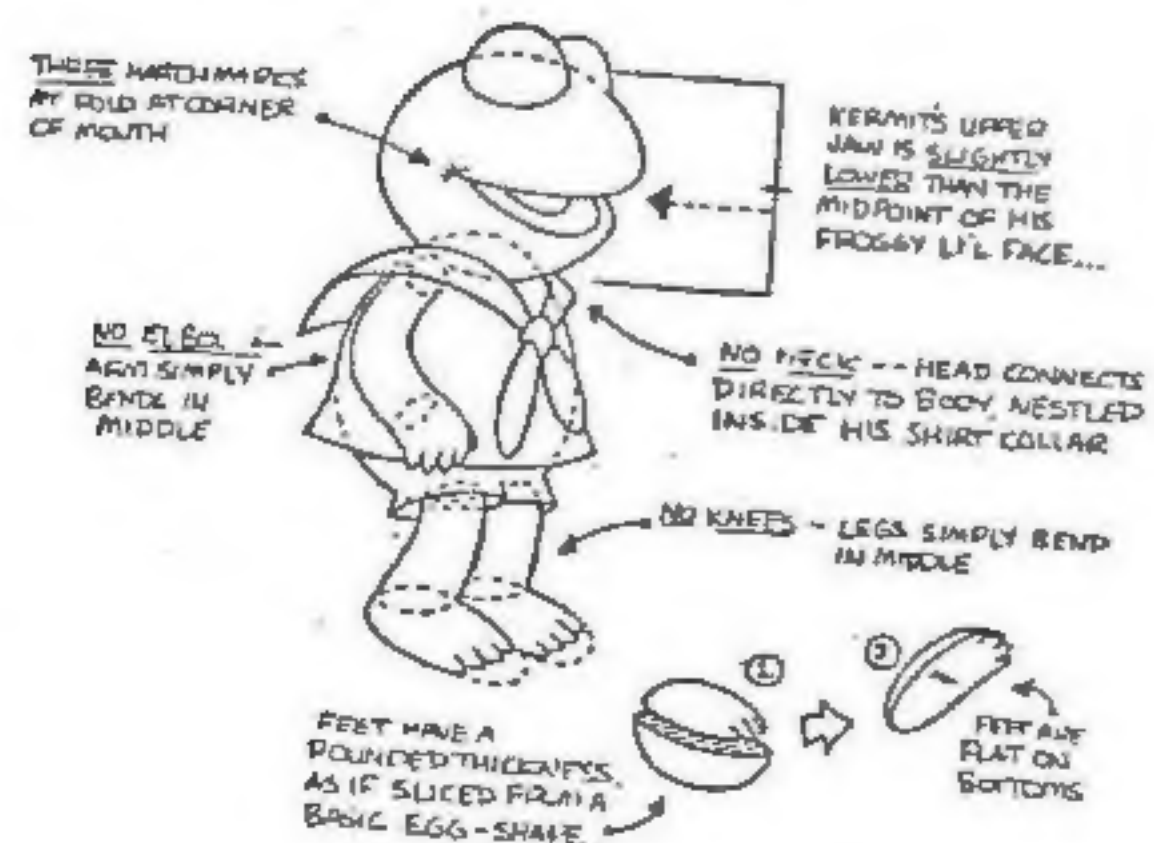
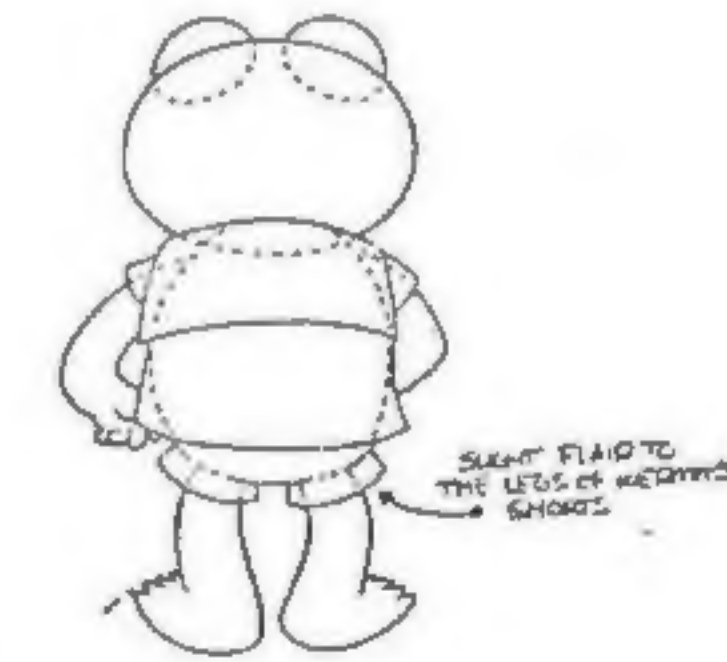
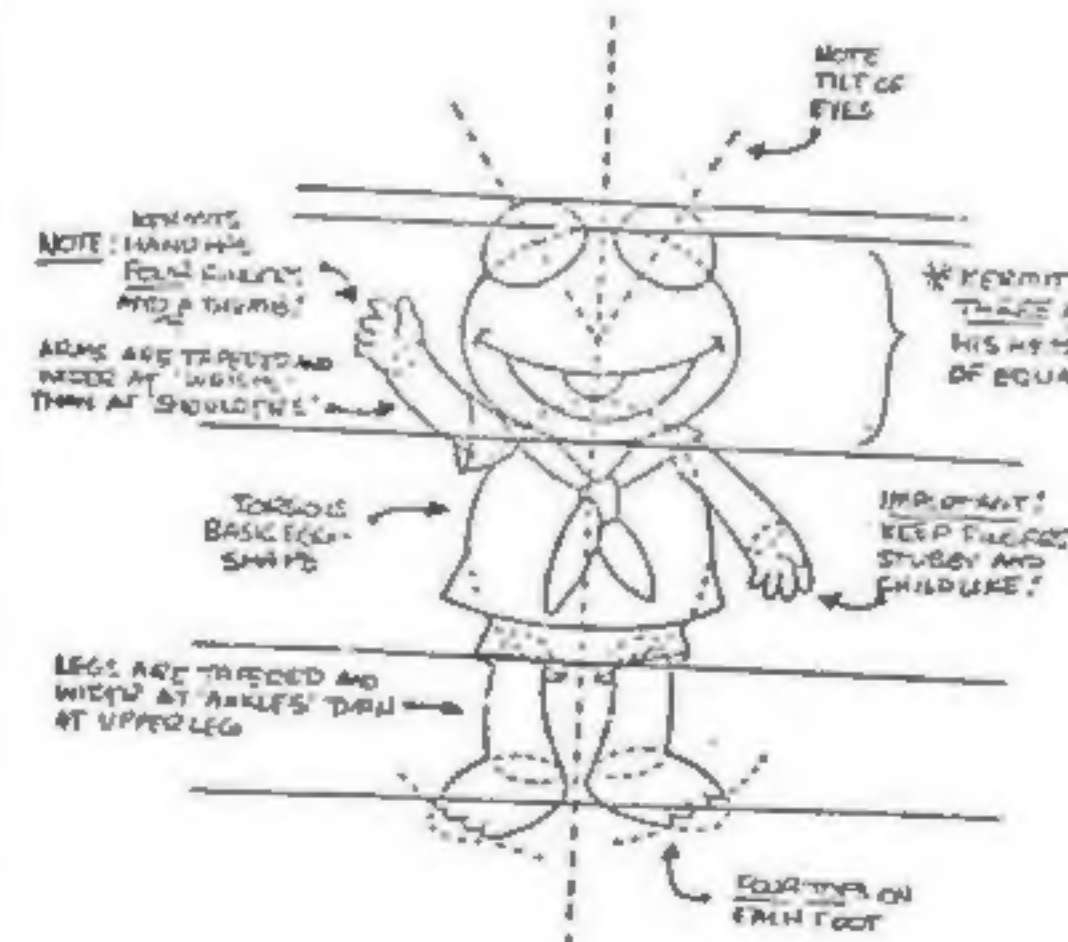
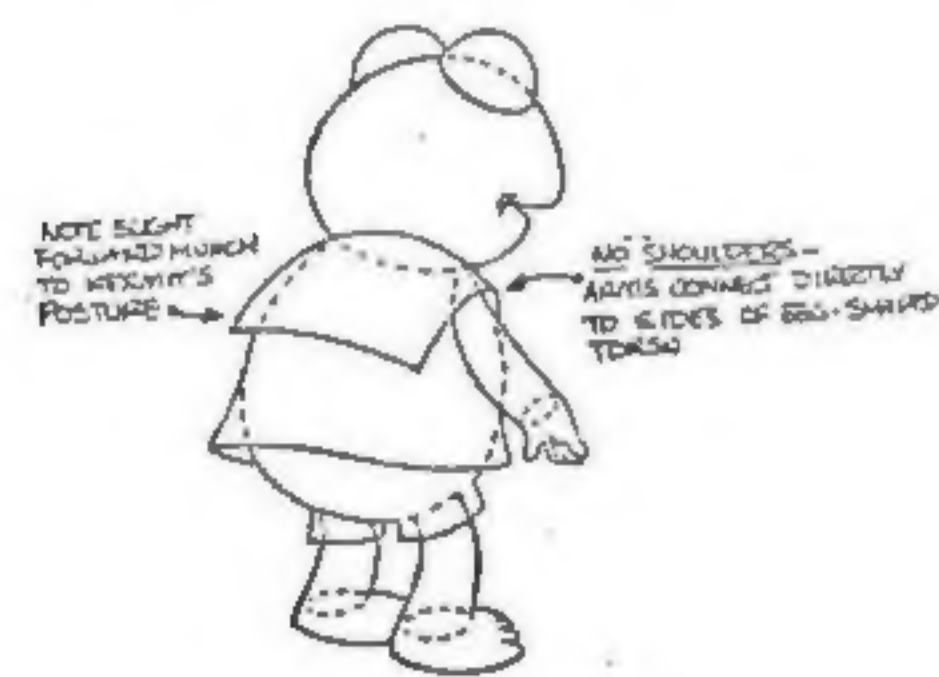


ACTUALLY, THESE AREN'T EYE-LIDS - THEY'RE FLATTENED-OUT PUPILS.

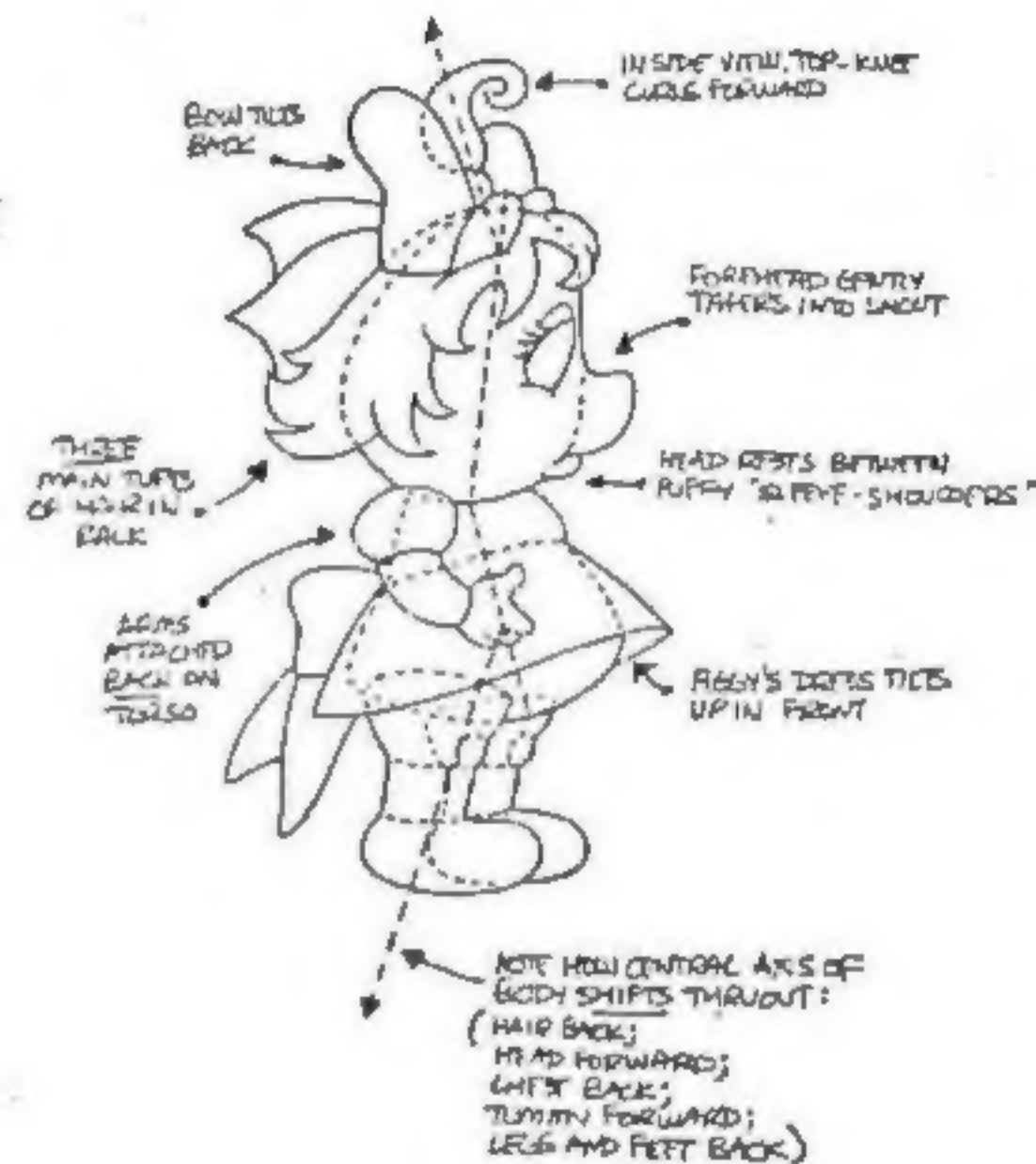
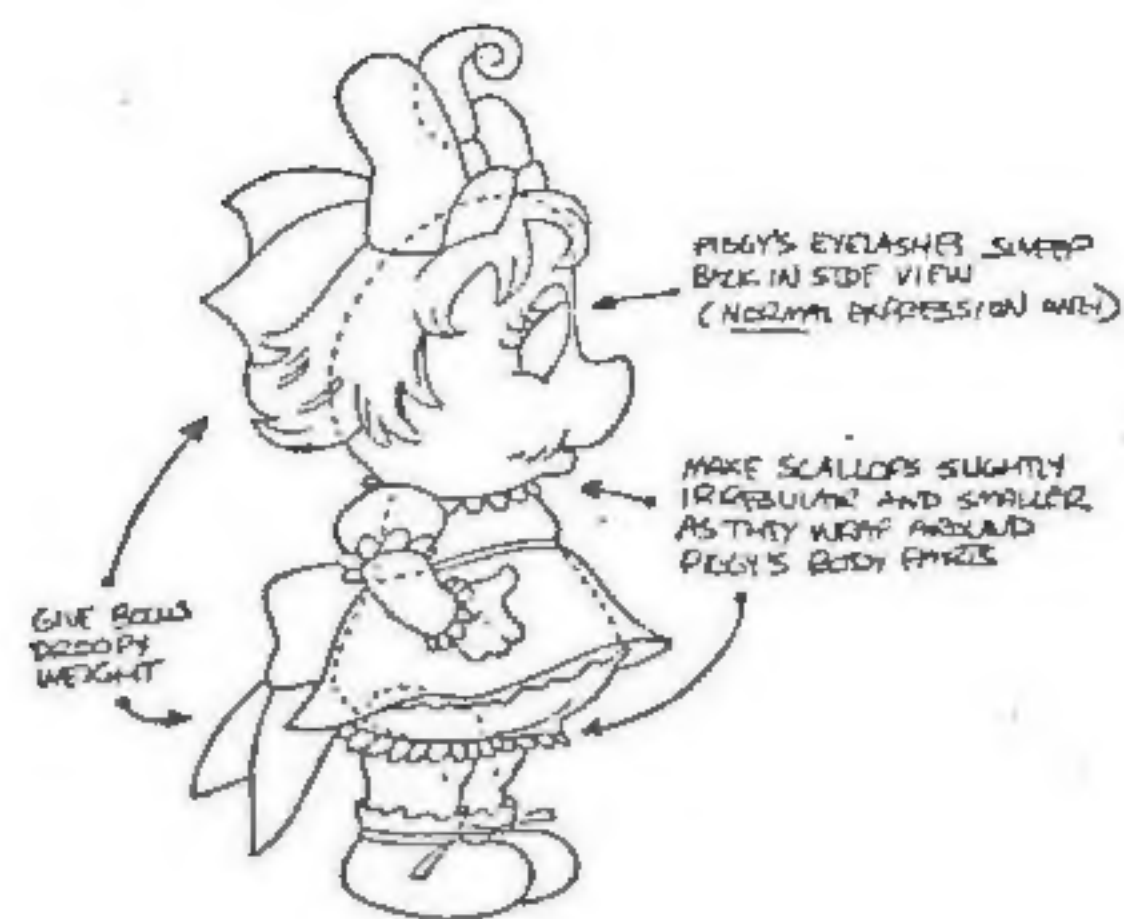
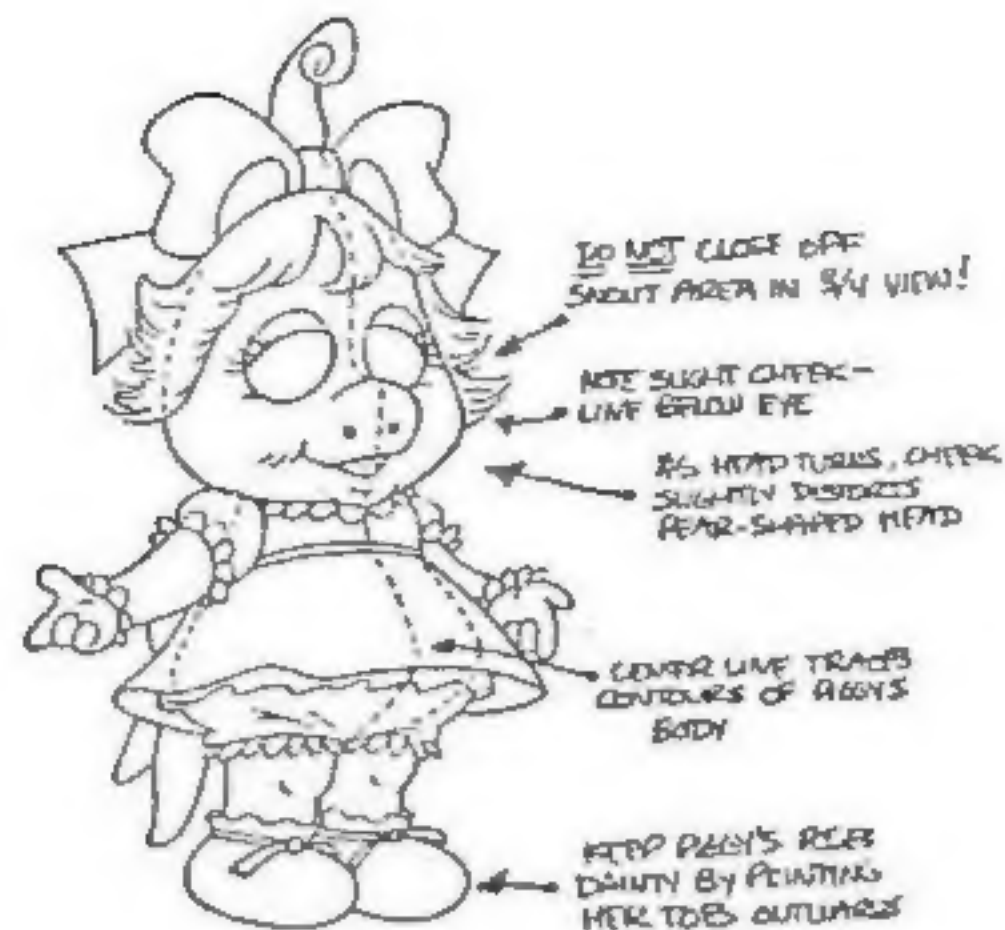
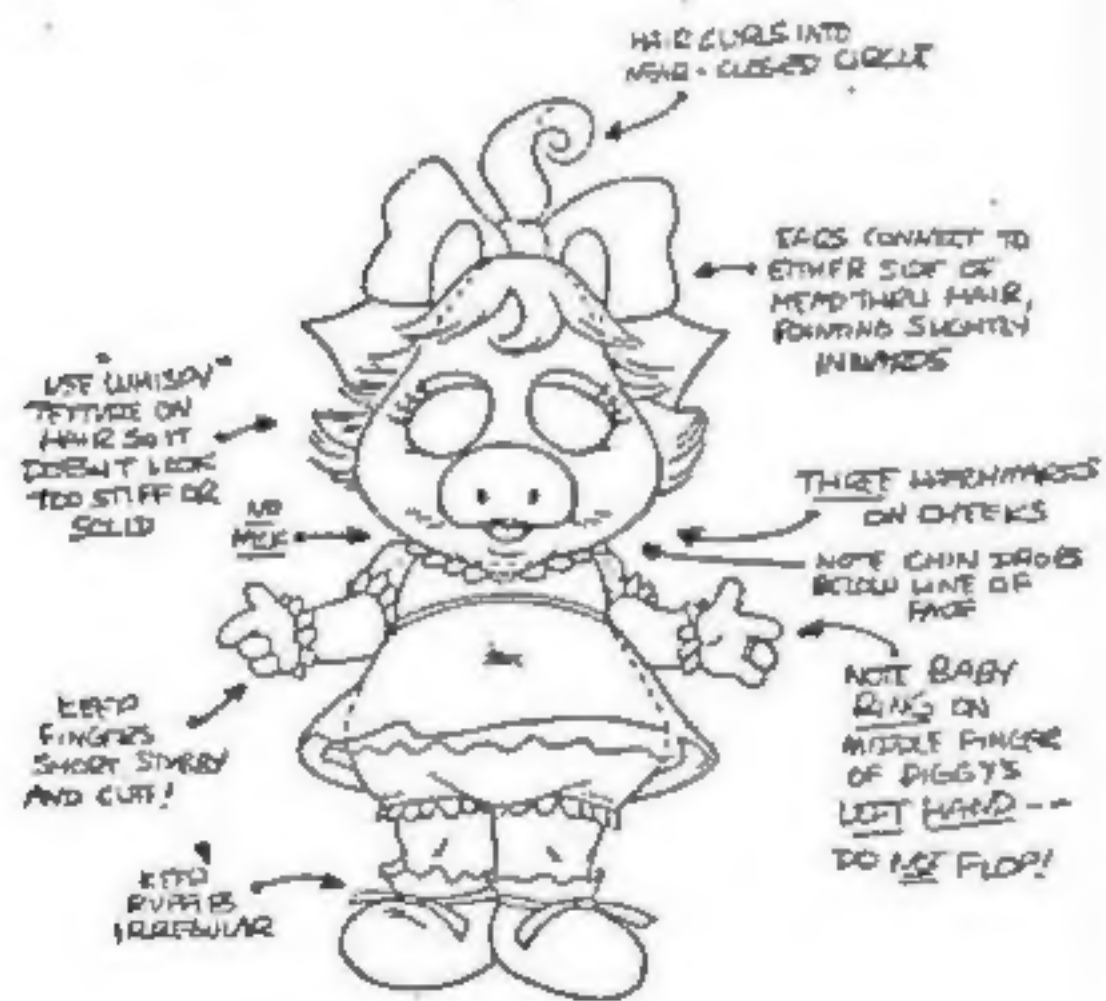
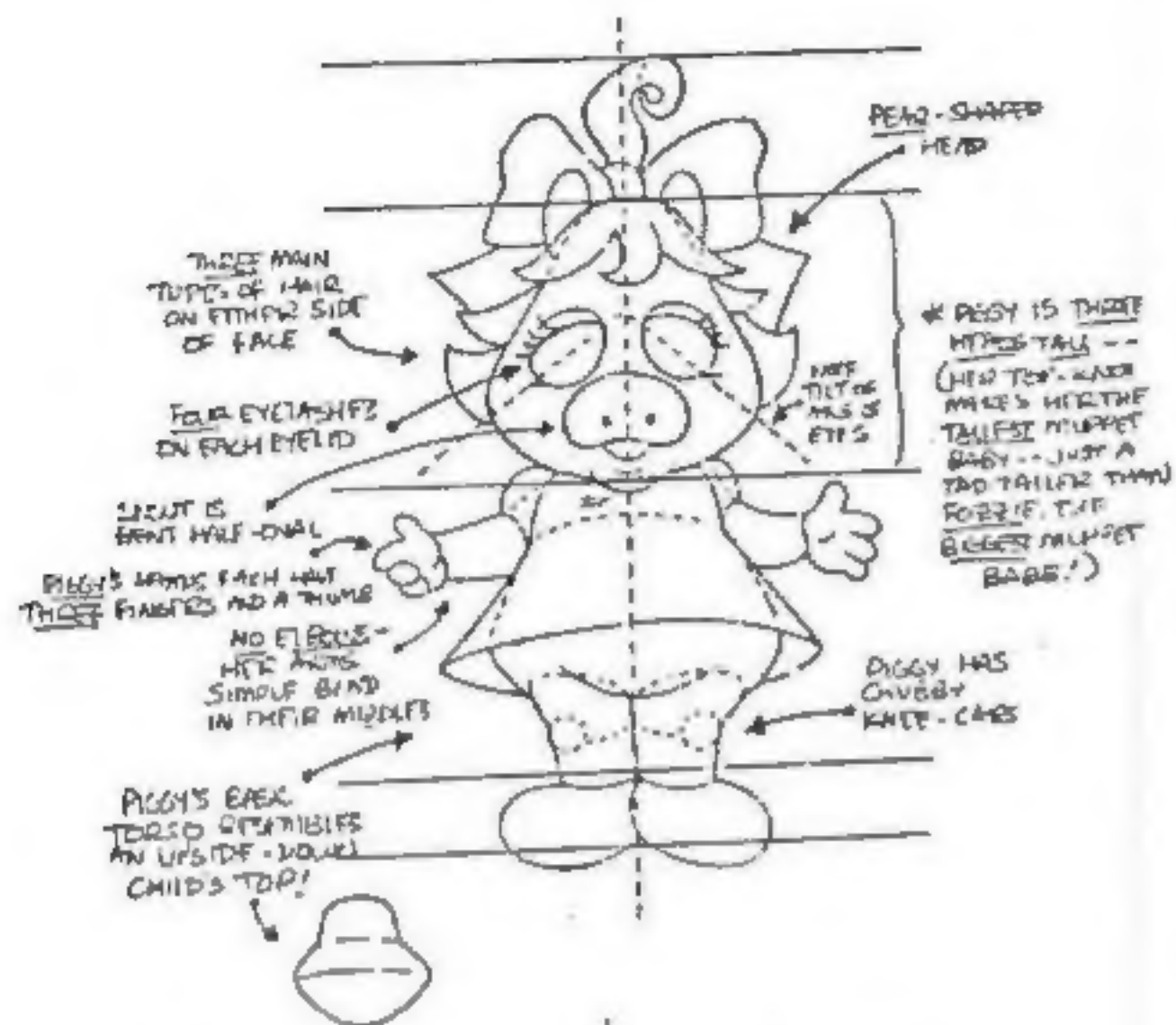


ADD HIGHLIGHTS IN PUPILS FOR CLOSE-UPS TO ADD CUTEENESS

SINCE OUR MODELS HAVE THEIR FOUNDATION IN THEIR SOLID, THREE-DIMENSIONAL COUNTERPARTS, THERE ARE SOME VERY SPECIFIC GUIDELINES TO CONSTRUCTING THESE SOMETIMES-TOUGH-TO-DRAW 'L'L GUYS' EYES... HERE'RE A FEW TIPS --



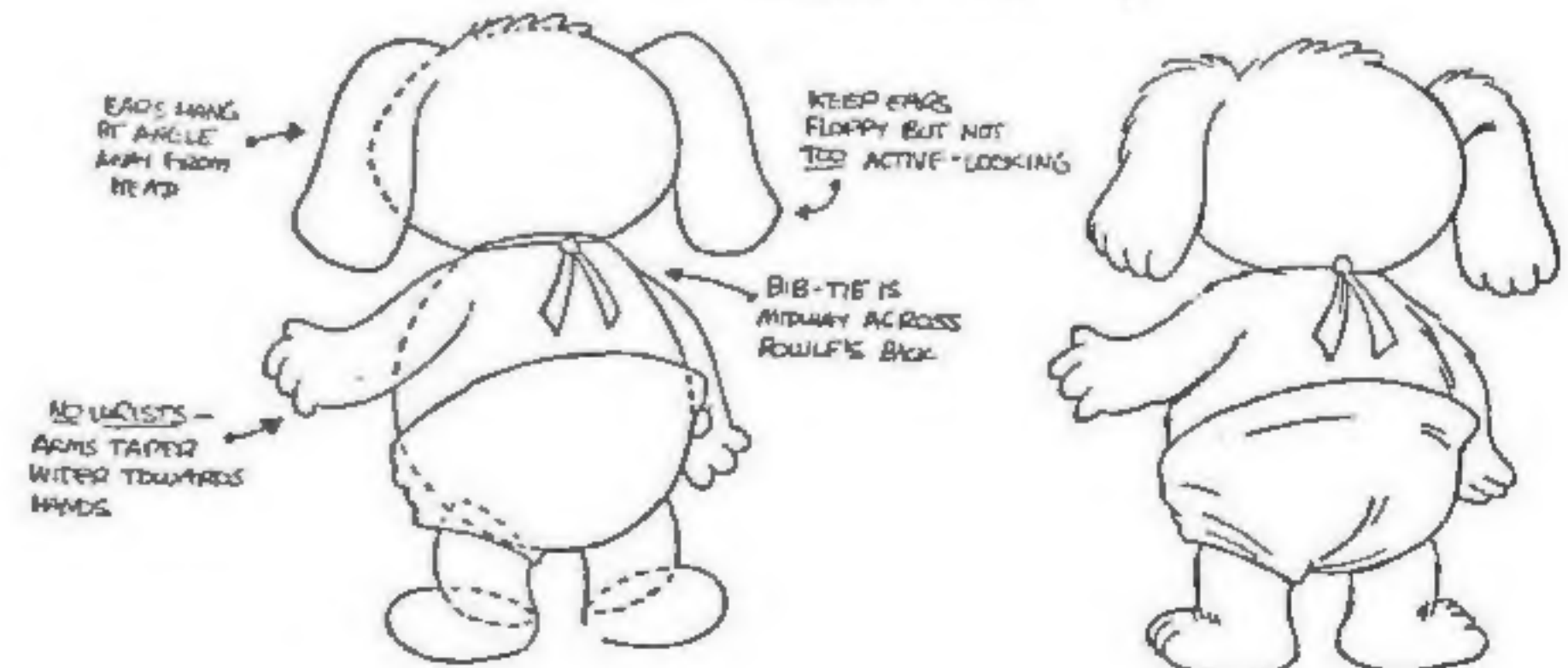
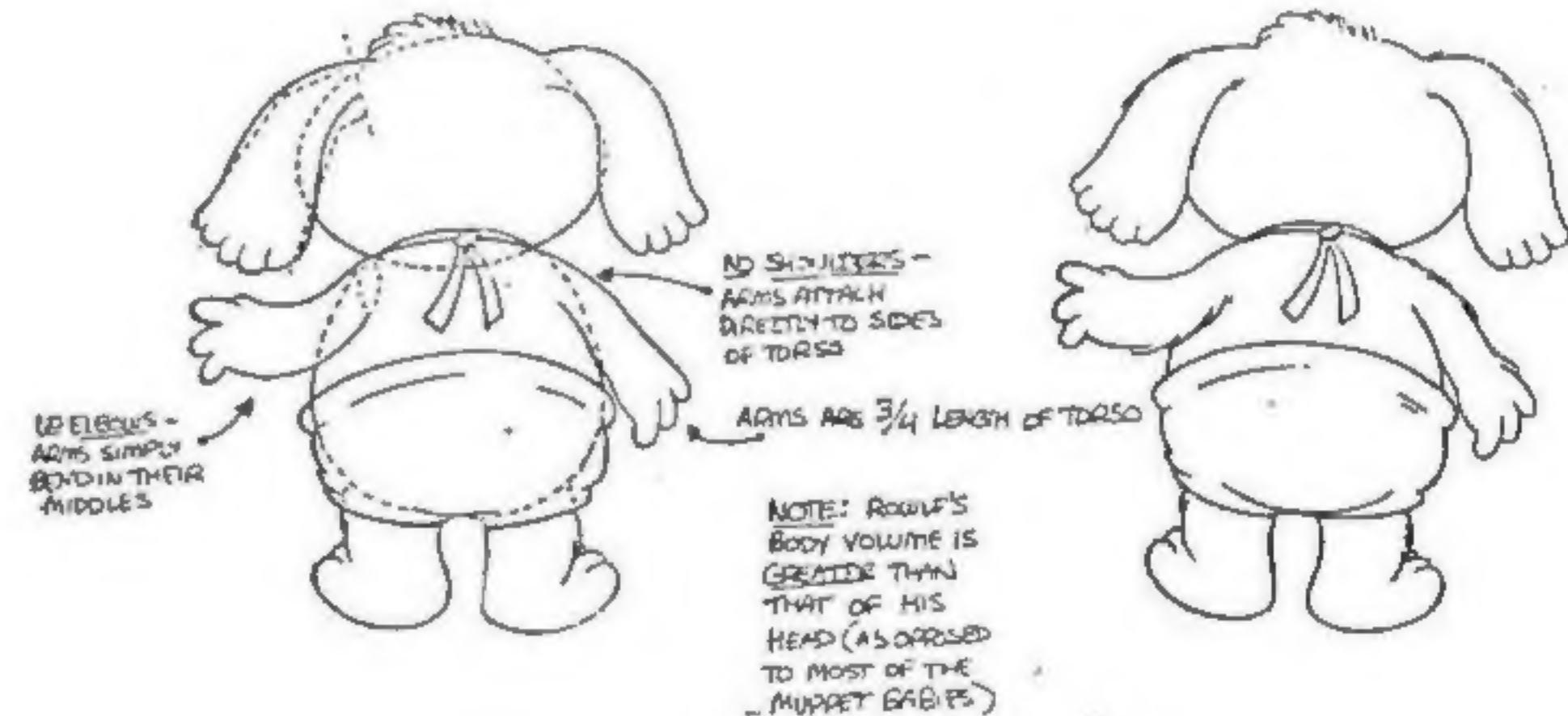
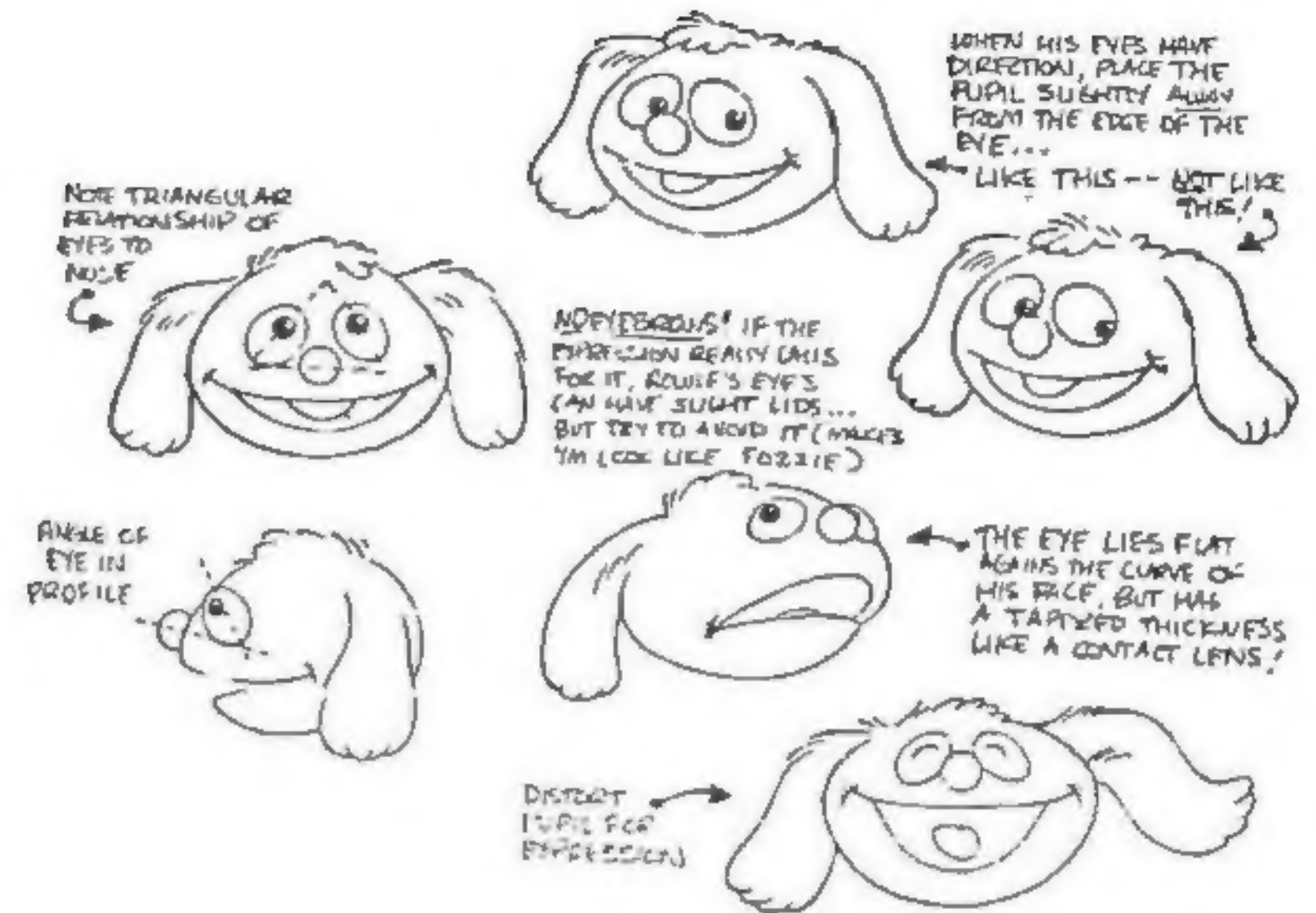
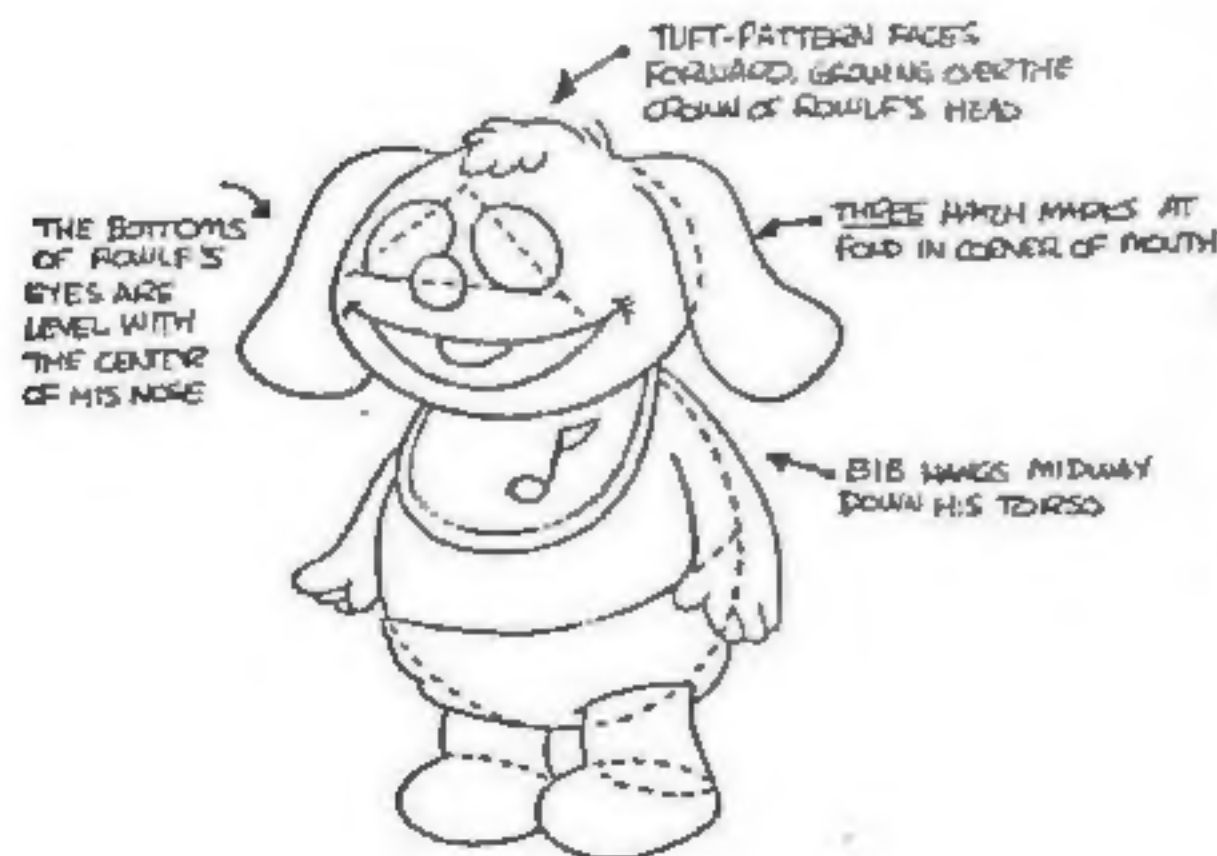
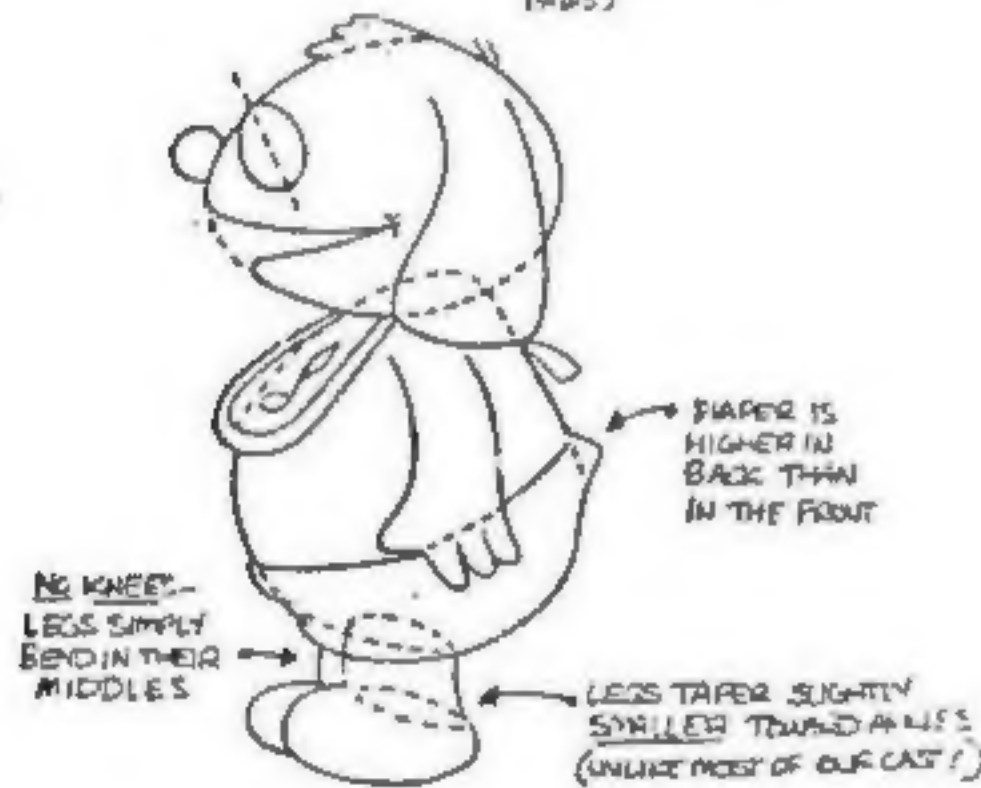
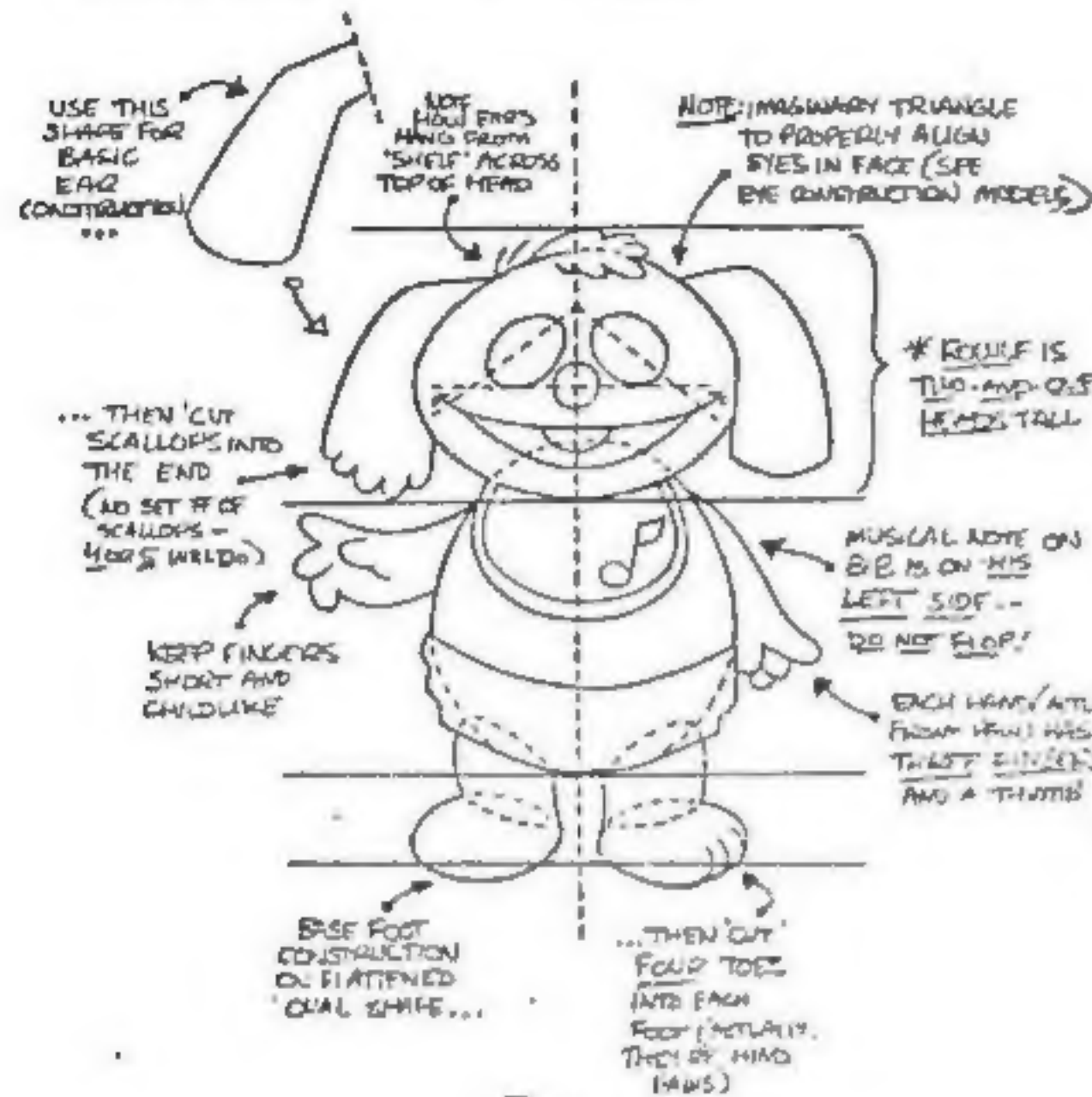




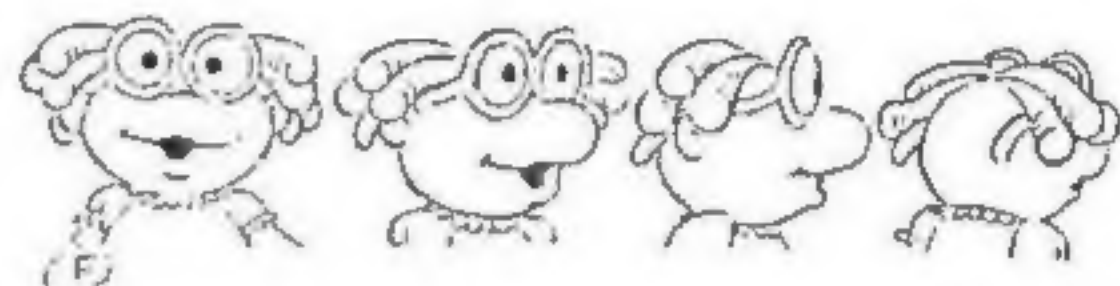
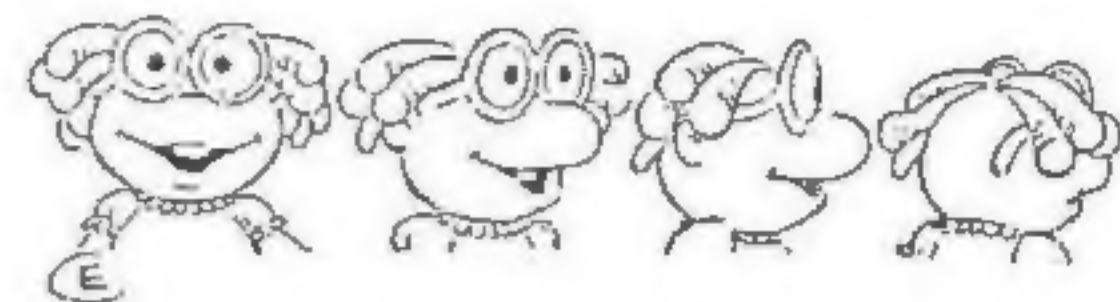
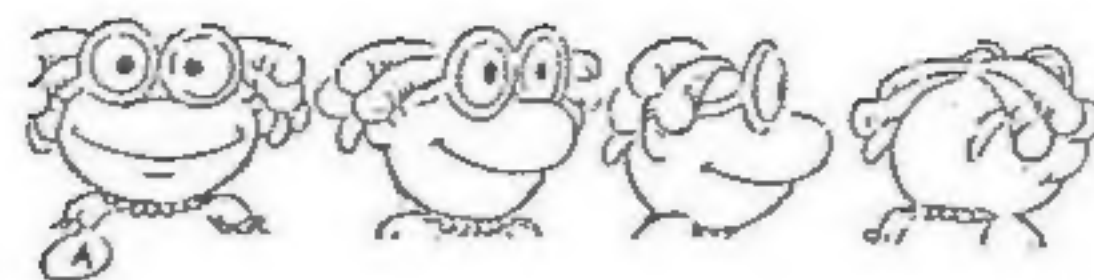
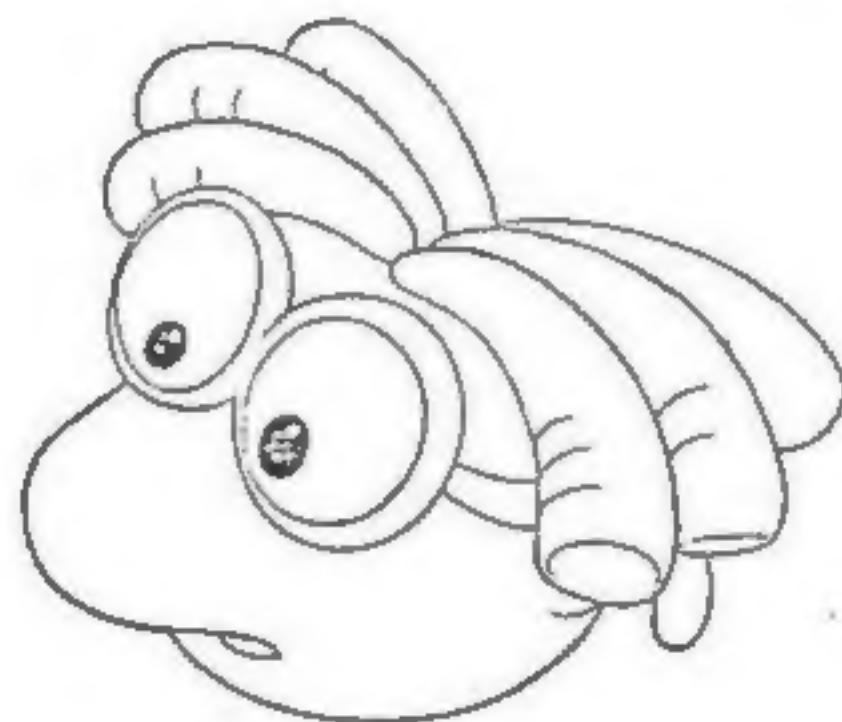
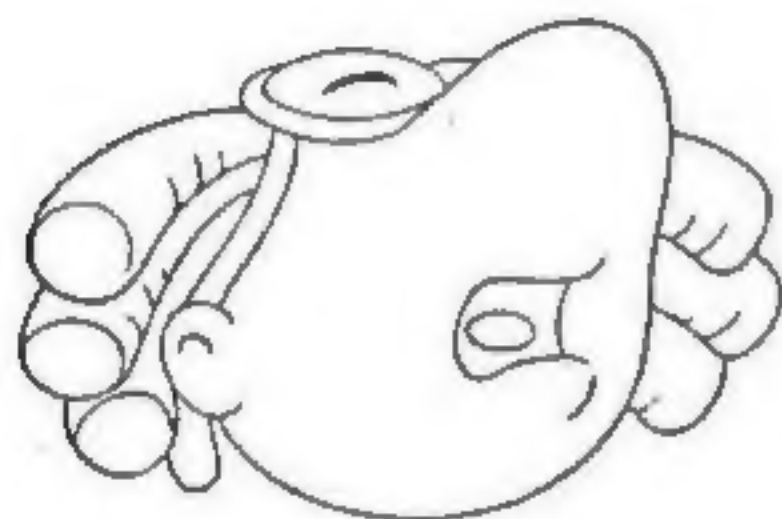
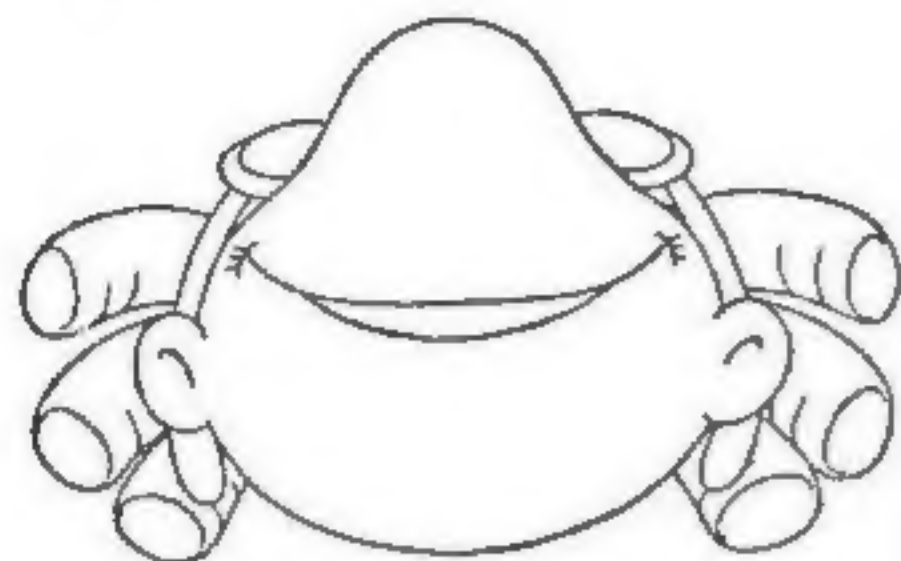












SKEETER'S EYE & GLASSES  
 CONSTRUCTION IS BASICALLY THE  
 SAME AS HER TWIN BROTHERS...



SKEETER WITHOUT  
 HER GLASSES...



GLASSES' EARRINGS  
 WRAP UNDER 'HAIR'  
 STRANDS

